



Lin Lisberger, Chair
Julia Kirby, Vice-Chair
James Cradock
Jenna Crowder
Christopher Devlin
Alison Hildreth
Pandora LaCasse
Councilor Brian Batson
Tony Muench
Corey Templeton

Management & Administration
Caitlin Cameron
Urban Designer, Planning Division

PORTLAND PUBLIC ART COMMITTEE

Wednesday, June 21, 2017

4:00 p.m. – 6:00 p.m. Portland Public Library, Room 3

Announcement of decisions of previous meeting:

- none

1. Call to Order

- Approve Minutes from May 17, 2017

2. Project Reports

- *Art Underfoot* – missing brick replacement updates; memorial updates (Crowder)
- Maintenance/Conservation (Cameron) – LPF update, Portland Brick/Longfellow sign, Armillary maintenance with the Rotary Club, Stone Dragon weeding volunteers
- Amethyst Lot – subcommittee formation

3. 4:30pm Congress Square Public Art Commission (1 hour)

- Discussion of design development
- Public comment period

4. Subcommittee Reports

- Governance/Board Development Subcommittee
 - Election of Chair for FY18
 - New CP board member designee
- Communications Subcommittee Report
 - Council outreach updates (Kirby)
 - PSA distribution (Kirby)
- Site Selection Subcommittee
- Gifts Subcommittee

5. Other Business

- Little Water Girl + Loring Memorial sign requests
- \$2,500 donation
- Temporary Art: June, July artworks from TEMPO
- Meeting location for FY18

Next Meeting – Wednesday, July 19, 2017 at TBD

Sarah Sze Studio

Design Scheme Proposal

**Congress Square Art Commission
Portland, ME**

2017

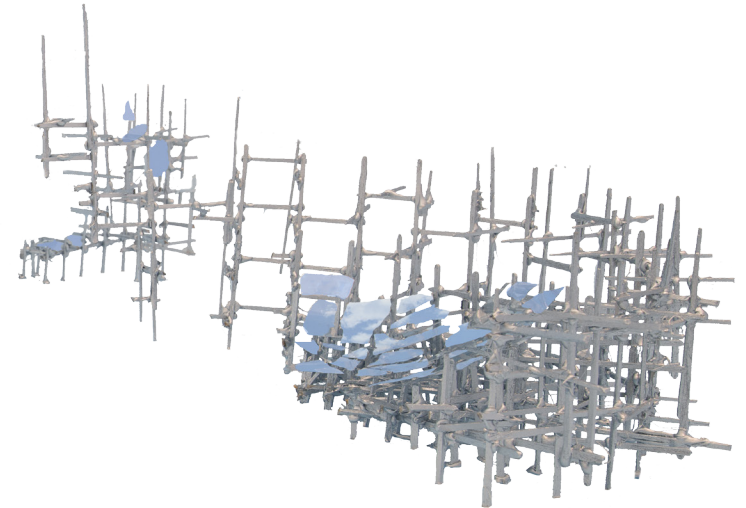
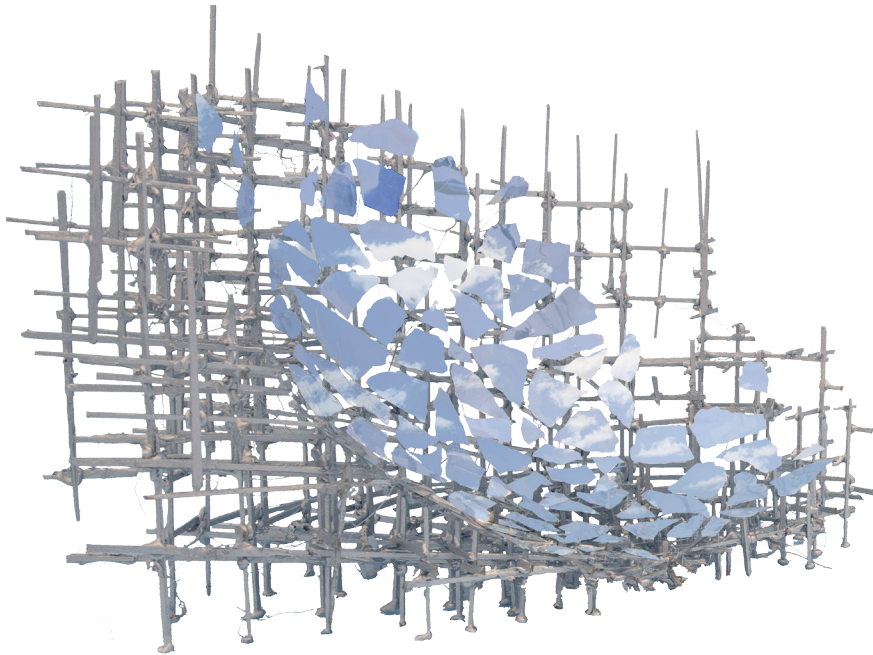
PROPOSAL FOR A SHATTERED SPHERE

For the Congress Square Public Art Commission, Sarah Sze will create a series of three site-specific sculptures that mark and activate Congress Square as a site of live interaction and intersecting ideas. As with all of Sarah's work, this piece will be site-specific, emerging from the site and intimately related to its location.

The three sculptures will form a trail of discoveries that unfold as you enter and move into the park. Rising out of the ground, the sculptures will appear as though they were growing alongside the trees, plants and grasses all along. The first two sculptures will act as a gateway that visitors pass through as they enter. From the entrance facing the street and Art Museum, the sculptures will appear tilted towards the street to create a shattered sphere of reflected sky. Dynamic with the changing time, weather and seasons, the sculptures will mirror their surroundings. As visitors move in and around each sculpture, the reflections will change and evolve over time. From the park's interior this reflection will be more grounded, creating an intimate experience within the park as the works reflect the plants and grasses of the surrounding landscape.

The first and largest section of the sculptures will describe and define a sphere. The second and third sections will act as fragments—Descending in size as they disappear into the park. The piece will be visually light and porous, allowing for views into the park from the street.

Visible at different scales and directions, the reflective surfaces of the sculptures will be in a state of constant flux as they emphasize and fragment the movements of the people, trees, plants and atmosphere all around. This shifting refraction of light and imagery the work will become a live model of the landscape and our efforts to represent the behaviour of landscape.



Sarah Sze Studio

2017

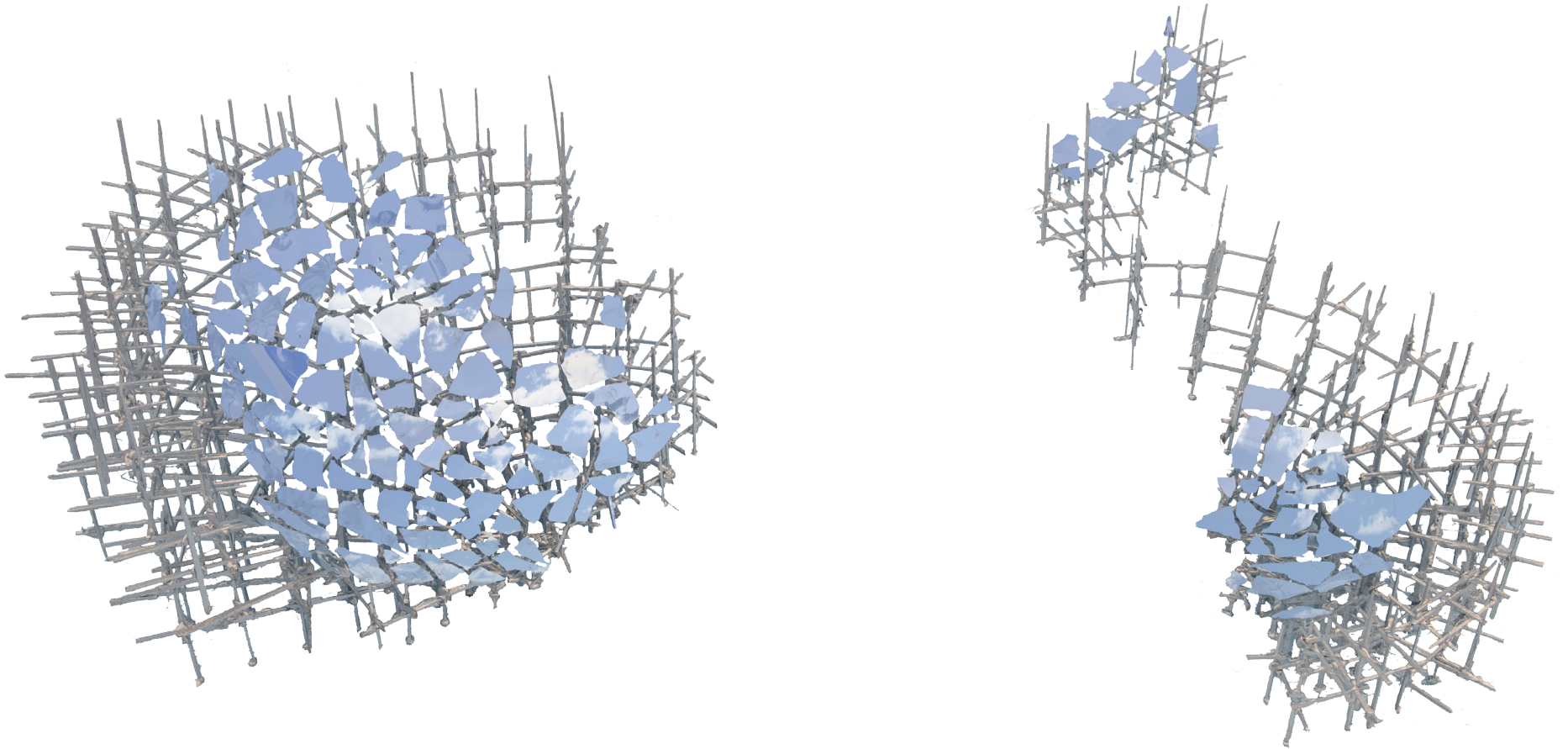
Congress Square Art Commission
Rendering - Site View





Sarah Sze Studio
2017

Congress Square Art Commission
Rendering - Bird's Eye View



Sarah Sze Studio

2017

Congress Square Art Commission
Rendering - Site View With People



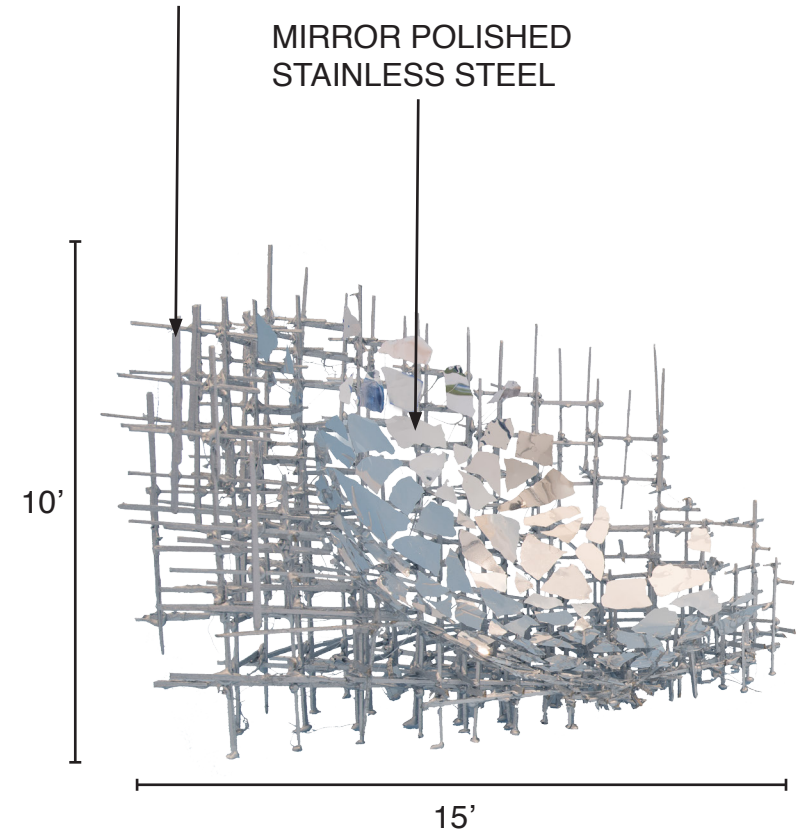
Sarah Sze Studio

2017

Congress Square Art Commission
Materials / Finishes / Approximate Dimensions

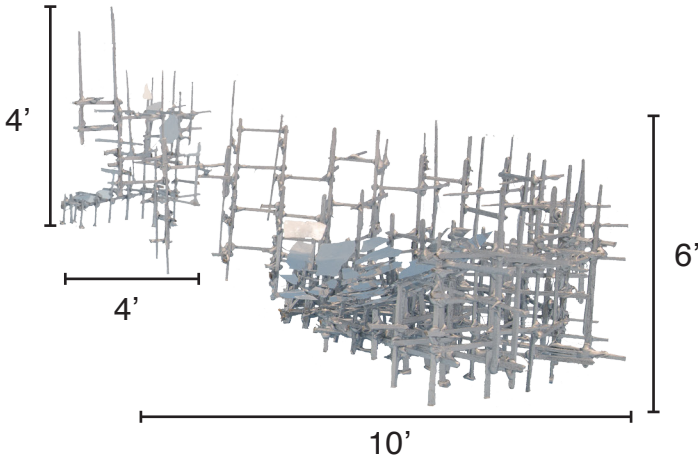
WELDED STAINLESS STEEL

MIRROR POLISHED
STAINLESS STEEL



Section 1

Section 3



Section 2